

NIGHTMARE STALKER ELDER**CR 5****XP 1,600**

NE Small outsider (shadow)

Init +1; **Senses** see in darkness; Perception +7

DEFENSE**AC** 18, touch 12, flat-footed 17 (+1 Dex, +1 size, +6 natural)**hp** 37 (5d10+10)**Fort** +2, **Ref** +5, **Will** +6**Weaknesses** light vulnerability

OFFENSE**Speed** 10 ft.**Melee** +6 slam (1d3+1 non-lethal damage)**Special Attacks** frightful presence (60 ft., DC 16)

STATISTICS**Str** 12, **Dex** 13, **Con** 12, **Int** 13, **Wis** 15, **Cha** 18**Base Atk** +5; **CMB** +6 (+8 grapple); **CMD** 17 (19 vs. grapple)**Feats** Improved Grapple, Skill Focus (Stealth), Toughness**Skills** Acrobatics +10, Climb +9, Knowledge (arcana) +9, Knowledge (planes) +9, Perception +7, Stealth +27, Swim +4 **Racial Modifiers** +12 Stealth**Languages** Common**SQ** manipulation, mimicry, shadow infusion, shadow shift

ECOLOGY**Environment** any**Organization** solitary, stalk (3-5), brood (100-150 plus elder)**Treasure** none